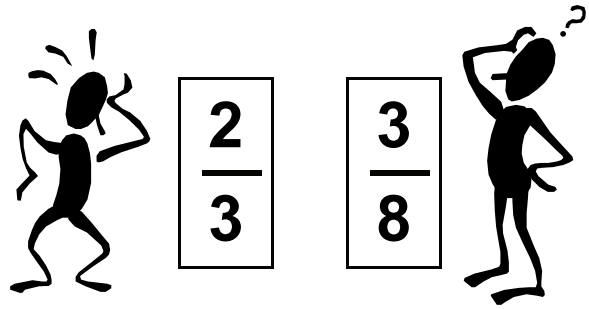


Spin to Win Game



MATERIALS:

- fraction cards
- Spin to Win Game spinner (Place a transparent spinner on top of the spinner template or use a pencil and paper clip to create a spinner.)

DIRECTIONS:

- Deal all fraction cards to two players who place them in a pile face down.
- Each player turns over the top card of his/her pile.
- One player spins the spinner to determine the winning card for the play.
- Students then determine whose card is the closest to 0, $\frac{1}{2}$ or 1 and that partner takes both cards.
- If the students turn over equivalent fractions or if they spin "Play for 4!" then each player turns over another card and places it on top of the original. They spin again and determine which player wins all four cards.
- Play continues until one player has won all of the cards or until time is up in which case the player with more cards wins the game.

